

Do you want to be a Market leader with a 1st mover unique product/solution and execution strategy advantage?



Would you love it, if your internal teams can innovate & create an out of box product for your customers & also look at the journey holistically for your organization?

We partner to solve the puzzle with a creative twist, with a 30 days of agile sprint over 10 weeks.

Let's Cocreate your "Digital solutions
/Transformation for a complex problem with simple prototypes and a holistic journey" together!



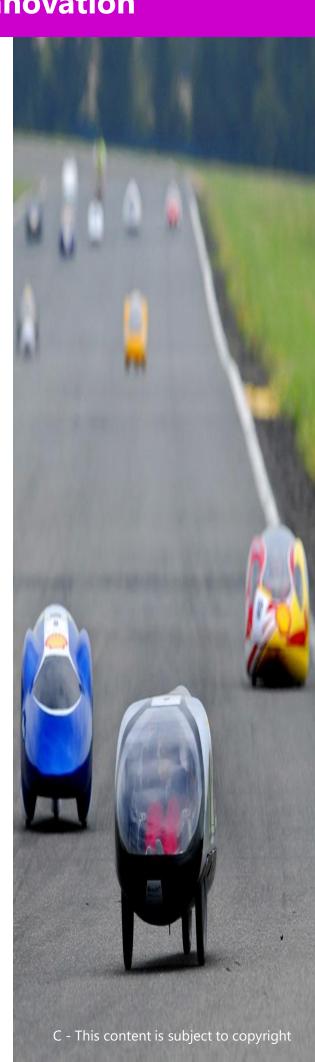
Offering - Organization Innovation

With a creatively confident style as

Step 1: we discover through exploration interviews of C-suite "what exactly are your current top complex opportunities for crafting a unique solution/prototype for your stakeholders"?

Step 2: we launch learning pathways with 10 day of hybrid learning & 16 days practical solutioning journey workshops for your dream team.

Step 3: your dream team, presents back to the C-suite the innovative prototype (paper pen, digital etc) solutions for phase 1 launch & the funding required.



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1 b) Digital solutions/Transformation for a Complex problem – 30 days Agile Sprint, over 10 weeks



This journey is designed with creative tools like attribute gallery, circle time, stealth carnival, solution stalls, legos, bon fire, museum tour, affinity clustering, posters, headlines of the future etc.

Approach taken for this workshop design is using accelerated learning approach with theatre tools.

Its enabled with learning pathways, journeys with experience, exposure & education (3Es), with a clear impact for the organization.

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1 b) Digital solutions/Transformation for a Complex problem – 30 days Agile Sprint, over 10 weeks

Workshop & application Flow

Workshop- 0.5 days 6. Low code No code Self & Team work – 4 days

- Learn relevant low code no code tools (Online) 2 days
- Build a prototype of the same (Online) 2 days

Workshop- 1 day
5. Value Creation
Self & Team work - 0.5 days

Value Star

Workshop- 2 days

- 3. Technology exploration
- 4. Financial impact (ROI/Breakeven) for Digital Projects
- Self & Team work 1.5 days
- Pick technology
- Do basic costing with ROI/Breakeven – 1.5 days

Workshop- 3 days

2. Design Thinking workshop with panel guests

Self & Team work – 2.5 days

- Explore solutions with Design thinking tools – 1 day
- Prioritize solutions 0.5 days
- Design a prototype on paper- 1 day

Workshop- 0.5 days

- 1. Complex Problem statements Self & Team work – 1 day
- Write a problem statement (SWOT, Potters 5 forces, 5 WHY, Fish bone)

Workshop- 1 day

7. Change plan

Self & Team work – 2 days

Write a broad change plan

Workshop- 1 day

- 8. Risk & Mitigation 0.5 days
- 9. Social style/Interpersonal 0.5 days

Self & Team work – 1 day

Risk & mitigation plan

Workshop- 1 day

10. Story telling & business case Self & Team work – 2.5 day

- Storytelling & Business case Creation & practise – 1.5 days
- With CLA- 0.25days/ team assuming 4 teams
- Coaching call & the teams

Self & Team work – 1 day

 Final Presentation for a sales pitch for funding – 1 day
 Feedback survey & citation -0.25days



Launch call

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Workshop & Content

Learning – 10 days (Hybrid)

- Complex Problem statements 0.5 days
- Design Thinking 3 days
- Technology exploration 1.5 days
- Value creation -1 day
- Low code no code tools 0.5 days
- Financial impact (ROI/Breakeven) for Digital Projects - 0.5 days
- Change plan (Optional) 1 day
- Risk & Mitigation 0.5 days
- Social style/Interpersonal 0.5 days
- Story telling & business case 1 day

Technology exploration for

- Block chain
- XR-AR/VR
- Automation- Machine/Bots
- 5G, 3D Printing
- Data Visualization
- Digital Twin
- AI & ML
- Data Analytics/Data Driven Insights
- IOT, Cloud, Security



Application & Solution for a given scenario

Practical- 16 days (Hybrid)

- Launch call 0.5 days
- Write a problem statement (SWOT, Potters 5 forces, 5WHY, Fish bone) -1 day
- Explore solutions with Design thinking tools 1 day
- Prioritize solutions 0.5 days
- Design a prototype on paper 1 day
- Pick technology, do basic costing with ROI/Breakeven 1.5 days
- Value star 0.5 days
- Learn relevant low code no code tools (Online) 2 days
- Build a prototype of the same (Online) 2 days
- Write a broad change plan (optional) 2 days
- Risk & mitigation plan 1 day
- Storytelling & Business case Creation & practise 1.5 days
- Coaching call 0.25 days
- Final Presentation for a sales pitch for funding 1 day
- Feedback survey & citation 0.25days

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1 b) Digital solutions/Transformation for a Complex problem —final output

Cocreated Version I of

A story covering

- Unwrapping of complex business problem with 5 applicable tools
- Crafting an innovative solution using 25+ Design thinking tools
- Way the solution was prioritized
- Why we picked this technology from 12 + new technology
- Basic costing with return on Investment/ Breakeven
- Value star of the product
- A simple paper prototype of the new invention
- A basic digital prototype with low code, no code
- High level change plan
- Risk & mitigation plan
- Business case
- Presentation for a sales pitch for funding



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